

Principle of virtual work :-

If the system of particles goes from one configuration to another, each particle of the system is imagined to be displaced by an infinitesimal vector $\delta \vec{r}_i$ from the old to new position. The displacement $\delta \vec{r}_i$ is called the virtual displacement. For equilibrium, the resultant force acting on each particle of the system must be zero; i.e., $\vec{F}_i = 0$

Thus virtual work i.e., the product of force \vec{F}_i on i th particle and its virtual displacement must be zero.

$$\text{i.e., } \vec{F}_i \cdot \delta \vec{r}_i = 0$$

Summing up all such particles of the system,

$$\sum_i \vec{F}_i \cdot \delta \vec{r}_i = 0 \quad \text{--- (1)}$$

If the constraints are present, then -

$$\vec{F}_i = \text{Constraint force} + \text{applied force.}$$

$$= \vec{f}_i + \vec{F}_i^a \quad \text{--- (2)}$$

From equation (1) and (2), we get -

$$\sum_i (\vec{f}_i + \vec{F}_i^a) \cdot \delta \vec{r}_i = 0$$

$$\Rightarrow \sum_i \vec{f}_i \cdot \delta \vec{r}_i + \sum_i \vec{F}_i^a \cdot \delta \vec{r}_i = 0 \quad \text{--- (3)}$$

For a system where the virtual work done by the forces of constraints is zero, i.e., $\sum_i \vec{f}_i \cdot \delta \vec{r}_i = 0$

Now, eqⁿ (3) reduces to,

$$\boxed{\sum_i \vec{F}_i^a \cdot \delta \vec{r}_i = 0}$$

"Thus a system of particles is in eqⁿ only if the total virtual work of the actual or applied force is zero" \rightarrow this is known as principle of virtual work.